Version 1: 2E/GW

Name: _____ Counter: _____

Lleskath Ronurath Torpedo Cruiser

THE ESCALATION WARS

SPECS
Class: Capital Ship
In Service: 1856
Point Value: 700
Ramming Factor: 260
Jump Delay: N/A

MANEUVERING
Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 4 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS
Fwd/Aft Defense: 14
Stb/Port Defense: 17
Engine Efficiency: 4/1
Extra Power: +2
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

HANGAR
0 Fighters
2 Shuttles: Thrust: 3
Armor: 1 Defense: 10/14

WEAPON DATA

Ion Cannon
Class: Ion
Modes: Raking
Damage: 2d10+10
Range Penalty: -1 per 4 hexes
Fire Control: +2/+2/+0
Intercept Rating: -1
Rate of Fire: 1 per 2 turns

Ion Torpedo
Class: Ballistic
Modes: Standard
Damage: 15
Range Penalty: None
Max Range: 50 hexes
Fire Control: +3/+1/-4
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Dual Ion Bolter
Class: Ion
Modes: Standard
Damage: 8
Range Penalty: -1 per hex
Fire Control: +2/+2/+2
Intercept Rating: -2
Rate of Fire: 2 per turn

Dual Heavy Ion Bolter
Class: Ion
Modes: Standard
Damage: 12
Range Penalty: -1 per hex
Fire Control: +3/+3/+1
Intercept Rating: -2
Rate of Fire: 2 per turn

FORWARD HITS
1-5: Retro Thrust
6-8: Ion Cannon
9-12: Dual Ion Bolter
13-18: Forward Structure
19-20: PRIMARY Hit

SIDE HITS
1-5: Port/Stb Thrust
6-8: Ion Torpedo
9-11: Dual Ion Bolter
12-18: Port/Stb Structure
19-20: PRIMARY Hit

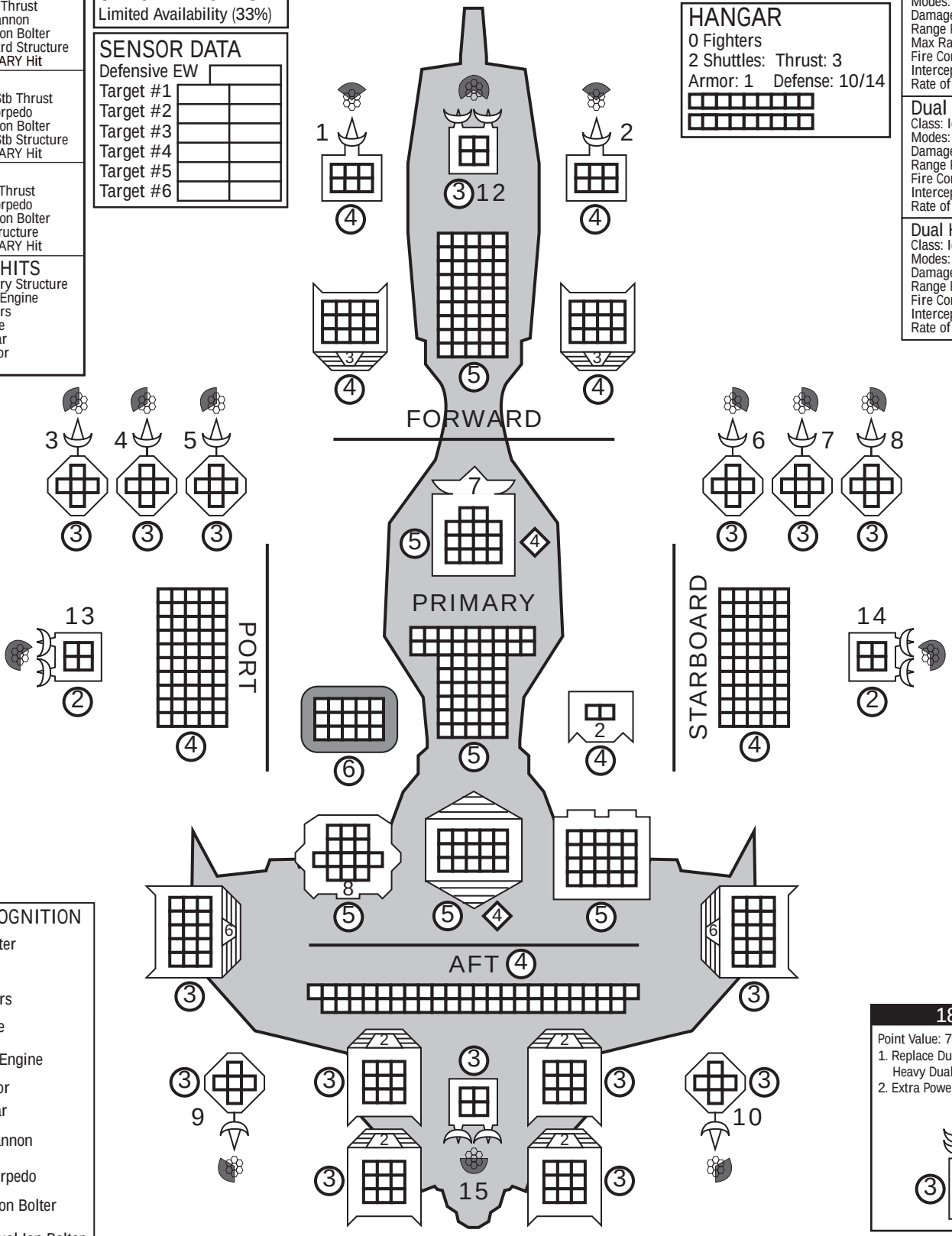
AFT HITS
1-7: Main Thrust
8-9: Ion Torpedo
10-12: Dual Ion Bolter
13-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS
1-8: Primary Structure
9-10: Jump Engine
11-12: Sensors
13-14: Engine
15-16: Hangar
17-19: Reactor
20: C&C

SPECIAL NOTES
Limited Availability (33%)

SENSOR DATA
Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		



ICON RECOGNITION
- Thruster
- C & C
- Sensors
- Engine
- Jump Engine
- Reactor
- Hangar
- Ion Cannon
- Ion Torpedo
- Dual Ion Bolter
- Hvy Dual Ion Bolter

1871 Refit
Point Value: 730
1. Replace Dual Ion Bolter 12 with Heavy Dual Ion Bolter 12.
2. Extra Power reduced to 0.

DESIGN BY TYREL LOHR
planetside.firenebula.com